



# **ROAD 2 GOA RULEBOOK**

## **1. RULES**

**Road 2 Goa** is a purely amateur football tournament that is open to any team with 8-10 players. The organisers of **Road 2 Goa** have set up an organising committee to look after all the aspects of this tournament.

## **2. COMPETITION RULES**

### **2.1 Who can participate?**

- Players involved in the tournament should not be registered as 'professionals' with any professional football team in All India Football Federation (AIFF)'s Centralised Registration System (CRS)
- A minimum of 8 players and a maximum of 10 players can be registered per team for the tournament
- Players cannot be replaced by teams once they have played their first match in the tournament
- All players must compulsorily register on the [Road 2 Goa](#) online portal

### **2.2 Entry Fee**

The entry fee will be Ten Thousand Rupees (₹10,000) per team

### **2.3 Dates**

The tournament will be played between April 22, 2022 and May 8, 2022

## 2.4 Venues

All **Road 2 Goa** matches will be played across 8 venues in Goa.

- Venues in South Goa:
  1. First Strike Arena, Margao
  2. The Base, Seraulim (TBC)
  3. Camp Souza, Camorlim
  4. Kings' Turf, Verna
- Venues in North Goa:
  5. First Strike Arena, Porvorim
  6. St. Sebastian Turf, Arpora
  7. Nagoa Futsal Arena, Nagoa, Arpora

The Salvador do Mundo Panchayat Ground will be the venue for **Road 2 Goa** games from the quarter-final stages onwards.

## **3. TOURNAMENT RULES**

### **3.1 Categories**

There will be two categories in the **Road 2 Goa** tournament:

1. **16+ Open Category** (open to anyone above the age of 16)
2. **Girls category** (Open to all girls above the age of 16)

### **3.2 Tournament Format**

The **Road 2 Goa** tournament will be played on a group-cum-knockout basis. The finer details such as the number of groups, number of teams in a group, and so on will be decided after receiving confirmations of the participating teams.

Each team will play a minimum of 5 matches each in the group stage. The top two teams from each group with the maximum number of points, will progress to the knockout rounds.

### **3.3 Points system for the group stage**

- 3 points will be awarded for outright winners in a match (Teams that are winning at full-time).
- 0 points will be awarded to the losing team in a match (Teams that are losing at full-time).
- 1 point each will be awarded to both teams if a match ends in a draw during regulation time (When the score is tied at full-time).
- **Booster Period:** Teams will gain an additional goal for every goal scored during **the Booster Period.**

A Booster Period will be **2 minutes long**, and it can be claimed once during each match by any team during a stoppage of play. The captain has to indicate to the referee the team's willingness to take the Booster Period which will be informed to the opponent team by the referee.

Teams may or may not take the booster period, it is left to their discretion. Teams playing against each other may or may not take the booster period at the same time.

Scenario by example:

- If Team A scored 3 goals against Team B by full-time, and two of those goals were scored in their booster period, the final score is 5-0 (1 goal for the goal

scored outside booster period and two goals for each of the two goals scored in the booster period).

- If Team A scored 3 goals (none in booster period) and Team B scored 2 (both in booster period), Team A gets no extra goals while Team B gets an extra goal for each of their two goals. The final score will hence be 3-4.

### 3.4 Standings

The standings for **Road 2 Goa** in the group stage shall be determined in the order given below:

1. Greater number of points obtained in all matches
2. If two or more teams are equal on the basis of the above criterion, their place shall be determined as follows:
  - Higher Goal Difference (The final score of the match will be considered including goals scored during the booster period).
  - Higher Goals Scored (The final goal tally at the end of the match will be considered including the ones scored in the Booster period).
  - Drawing of lots.

### 3.5 Prize Money

The Prize money distribution for the **16+ Open Category** will be as follows:

- Group Winners: ₹. 5,000
- Group Runners Up: ₹ 3,000
- For every win in the KO stages: ₹ 3,000
- Zonal Final Winners: ₹ 10,000
- State Runners-Up: ₹ 150,000
- State Winners: ₹ 200,000

The Prize money distribution for the **Girls Category** will be decided later and updated here.

## **4. MATCH INFORMATION**

### **4.1 Team List (will be added after the teams confirm their participation).**

### **4.2 Jerseys and other equipments**

- Each team must declare their jersey colours at the start of the **Road 2 Goa** tournament.
- Footwear is compulsory for players while playing in the tournament.

### **4.3 Balls**

- Regular footballs (Size 5) will be used for the tournament and they will be provided by the tournament organisers.

### **4.4 Referees**

- The **Road 2 Goa** organising committee will appoint referees for the tournament.

### **4.5 Tournament Jury**

- The **Road 2 Goa** organising committee will appoint the Tournament Jury.

### **4.6 Before, During and After Match**

- All matchdays in **Road 2 Goa** will start at 6:30 pm IST sharp. The last match on every matchday will end by 10:50 pm IST.
- Teams are requested to report to the match venue a minimum of 30 minutes before their game. Failure to do so will result in forfeiture of the match with a 3-0 scoreline in favour of the other team.

- The duration of each game will be 16 minutes, divided in two halves of 8 minutes each. Additionally, there will be an interval of 2 minutes at half-time. The interval time will be from whistle to whistle.
- In the knockout stages, the winner of every game will be decided by taking kicks from the penalty mark (tie-breakers). The tie-breakers will be taken immediately after the conclusion of regulation time in a match. There will not be any extra-time.
- The Organisers reserve the right to increase the match time during the knock-out games after prior intimation to teams.

#### **4.7 Match regulations**

1. The normal rules of the game will be applicable for fouls, handballs, cards and goals.
2. 4 players and one goalkeeper (a total of 5 players), from the squad of 8-10 players will start the match.
3. Rolling substitutions will be allowed.
4. When a team receives two yellow cards in a game, any one player in the team will sit out for one minute. The player to sit out will be decided by the opposing team and their decision will be conveyed to the referees. The referee's decision will be final.
5. In cases of assault, the player will be suspended for the entire tournament. The tournament jury will take decisions on this and their decision will be final.
6. The goalkeeper will not be allowed to handle the ball outside the GK area.
7. Note: The committee reserves the right to alter these regulations with the prior permission of the Goa Football Association (GFA).
8. Changes in the fixtures and timings may be made under force majeure conditions.
9. The organisers will provide adequate medical support during the matches. They shall not be held responsible for any injuries or suffered by the players and their officials from the time they report at the ground until the time they leave the premises, or afterwards.

#### **4.8 Tie-breaker rules**

The format of the tie-breaker will be as follows:

- The player will have to carry the ball forward from the half-way line and score past the goalkeeper.
- The player will be allowed a maximum of 5 touches on the ball, to score.
- Each team will get three chances each.
- If teams are still tied after the initial tie-breaker, a sudden death will follow.

#### **4.9 Protests and Sanctions**

- Protests on points of fact including decisions of the referee will not be entertained.
- Any intention to protest shall be communicated in writing to the **Road To Goa** organisers within 60 minutes from the conclusion of the match.
- When a team receives two yellow cards in a game, any one player in the team will sit out for one minute. The player to sit out will be decided by the opposing team and their decision will be conveyed to the referees. The referee's decision will be final.
- In cases of assault, the player will be suspended for the entire tournament. The tournament jury will take decisions on this and their decision will be final.

#### **4.10 Walkover and Match Abandonment**

- Teams are requested to report to the **Road To Goa 1.0** match venue a minimum of 30 minutes before their game. Failure to do so will result in forfeiture of the match with a 3-0 scoreline in favour of the other team.